

# CAMP MATTATUCK

**CUB SCOUT RESIDENT CAMP PROGRAM GUIDE**



[www.CampMattatuck.org/SummerCamp](http://www.CampMattatuck.org/SummerCamp)

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# Welcome to Camp Mattatuck

Established in 1939, Camp Mattatuck sits on 500 acres of land outside Waterbury, CT. Each summer, Camp Mattatuck runs a Scouts, BSA Resident Camp, Cub Scout Resident Camp, Webelos Resident camp and a Cub Scout Day Camp.

Camp Mattatuck also hosts a variety of seasonal events such as fishing derbies, Klondike derbies, camporees and a Halloween Haunted Woods.

Camp Mattatuck is available year-round for seasonal camping through our cabins, Adirondack shelters and tent sites. We are conveniently located off CT Route 8 in Plymouth, CT, just a few miles north of Waterbury, CT, 90 miles northeast of New York City and 130 miles southwest of Boston, MA.

Camp Mattatuck is part of Connecticut Rivers Council and is supported by the Connecticut Rivers Council through Friends of Scouting donations, solicitation of direct assistance, grants and foundations, Unit Popcorn sales, the Council endowment funds and the Camp Mattatuck Volunteers.

Our summertime contact information is:  
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# Why Camp Mattatuck

Camp Mattatuck is located in scenic Plymouth, CT where it opened for summer camp in 1939. The camp sits on a beautiful 500 acre property just outside of the city of Waterbury, roughly the midway point between Boston, Massachusetts and New York, New York. Over a five week period in the summer Scouts turn the Camp into home. This includes a Cub Scout Day Camp, Cub Scout Resident Camp, Scouts BSA Day Camp and a Boy Scout Resident Camp. Scouts reside in two or four person wall tents set on platforms with bunks and mattresses in one of our campsites. The Dining Hall provides scouts with three square meals a day prepared by a Chef and their staff.

The available activities are unlike any other. Take a hike down to our shooting ranges and try your hand with our .22 rifles, shotguns, or bows and arrows. For speed take a walk up the hill and try out our mountain boards or take a bike for a spin on one of our many Mattatuck biking trails. Stop by Mohawk cabin and try your hand at baking a cake with the ScoutCraft Staff. If you want to relax go for a leisurely sail around our private lake, or a paddle in one of our canoes. If you're feeling a little more adventurous, visit the world famous Camp Mattatuck Climbing Tower. If you'd rather relax, head to the trading post and grab a soda, slushy, or an ice cream and play a giant game of Jenga or Chess on our jumbo-sized boards. The Nature Center is always looking for the biggest fish, so bring your fishing pole and reel in a big one.

Camp Mattatuck offers something for everyone young and old! Come on by for an experience unlike any other!



# Connecticut Rivers Council Dates and Fees



- March 15th: Deposits of \$50 per Scout due
- May 1st: Early Bird fee of \$450 per Scout due (includes deposit)
- After May 1: Regular fee of \$475 per Scout (includes deposit)
- June 15th: Late fee of \$495 (webelos cross-overs will remain at the early bird rate of \$450)
- Discounts for Scouts Encore week \$100 discount. The registration process will require the Scout's other camp/week to be identified. To qualify a scout must have already spent or intend to spend a week in a Scout Camp and the discount applies to a second week at one of the CRC's camps This includes National High Adventure Bases.
- Mini Week Fee - \$250
- Mini Week Adult Fee - \$60
- Leader Fees. Fees for extra leaders are calculated at \$120 per week.
- Late Fee \$495 if paid after June 15th

## Webelos Crossovers & New Scouts

These Scouts are always afforded the lowest possible camp fee rate. Because many troops don't know what Webelos will be joining their troop until after the March 15th deposit date, a special registration category will be established for them. This will also include any Scouts who join the troop as new Scouts between March 15th and the beginning of the troop's week at camp.

## Camperships

The Connecticut Rivers Council will continue to award camperships to Scouts in need of funds to attend camp who might not otherwise do so. The annual campership fund is limited and fluctuates from year to year. Similar to Webelos crossovers and new Scouts, campership Scouts will also be afforded the lowest possible rate to attend camp. The unit process for paying for these Scouts is to be determined.

## Specialty Camp Programs

Registration for all Specialty Camp programs will be accomplished on an individual scout basis. These programs will include Trail to Eagle Week, C.O.P.E & Climbing Week , S.T.E.M Week, and various other daily or weekend programs.

## Payments

ALL deposits and subsequent payments for camp MUST be made online through your MyCouncil page on the CRC web site. Payments may be in the form of an E-Check or credit card. There is no charge to the unit using this method of payment.

## 2020 Connecticut Rivers Council Summer Camp Refund Policy

30 Days prior is full refund. Anything between 2 weeks and 30 days is 50% refund. Within 2 weeks of the event refund is at the discretion of the event coordinator or staff advisor. Usually only granted in cases of emergency. Unless otherwise stated.

All requests for refund consideration are to be in writing and sent either in the form of a letter or email to:

Connecticut Rivers Council

Attn: Mike Brown

60 Darlin St, East Hartford, CT 06108

860-913-2750



# Thursday Night Program Planning Meeting

There is a pre-camp planning meeting held at Camp Mattatuck at 7:30PM the Thursday night before your Packs week. **It is very important that your unit leaders are there to plan your Pack's program week so that our staff is prepared for your arrival.** You should bring the following to the pre-camp meeting with you:

Completed medical forms for our Nurse to review (you'll get them back that night)

Special needs for participants (diets, activities, medical needs, etc.)

Scouting spirit, excitement, and a list of what you'd like to do



## The Staff

The Camp Mattatuck staff is made up of a group of individuals whose goal is to deliver the best program Scouting has to offer. At Mattatuck we are more than simply a staff, we are a family. All of us have been involved in Scouting for many years and we want to create meaningful memories for each and every Scout that joins us for a summer of fun. We do this by facilitating some of the very best Programs Scouting has to offer. Each Program is designed and run by a dedicated member of the Mattatuck Staff. Camp Mattatuck has a lot of fun things to do; we have a BLOB, Ranges, a Nature Center and a Dining Hall. However, nothing can compare to the environment the Mattatuck Staff creates each and every day. As noted before the Mattatuck team is more than just a staff, we are a family. And best of all, we are always waiting Neath the Summit with open arms, ready to welcome every Scout and visitor into our Mattatuck Family we've all grown to know and love. If you or any Scout you know would like to be a part of the Mattatuk Staff, please visit [www.CampMattatuck.org/Staff](http://www.CampMattatuck.org/Staff) for more information.



# 2020 Theme

# The Future

Week 1: Stone Ages



# Starts Now!

Week 2: Medieval Times



Week 3: Pirates of the Matabean



Week 4: 80s Moves, Music & more



Week 5: The Future



# Once you arrive

## Sunday Afternoon:

Your Unit Guide will bring you on a tour of camp, ending at your campsite. Scouts and leaders will get into their swim trunks and prepare for the check-in process. The camp health team and the Camp Director will meet you in your campsite for the medical check-in process. Medical Forms (signed by a doctor and a parent within the last year) and medication will be distributed from a leader to each of their scouts for a medical recheck by the Camp Nurse. Remember, it is mandatory that everyone must have an annual physical and use the BSA Medical Form. At this time all medication, the troop's medical listing, and all individuals' medical forms must be turned over to the nurse during the in-site medical check-in. After the medical recheck, it's down to the Waterfront for a boating talk, followed by a swim check.

This swim check covers 100 yards consisting of the following: "Jump into the water feet first, then swim 100 yards continuously in a strong manner, with 75 yards on your chest or side and 25 yards on your back in a resting manner." This check is required for all Scouts and leaders who wish to go in or on the water during the course of the week. Other opportunities to take this check can be arranged with the Waterfront Director.

At 4:30 PM the Unit Leader and Senior Patrol Leader will have meetings with the Camp Director and Program Director, lasting about 30 minutes. They will meet at the dining hall and relocate from there. Rolling dinner is 5:30pm - 6:40pm with everyone in Class A uniform. Units will eat in their assigned areas. Flag will be at 6:50pm. At 7pm in the amphitheater there will be a campfire sponsored by the staff to introduce themselves and get the scouts acquainted with Camp Mattatuck and its staff.



Check-in will be rolling throughout the afternoon, beginning around 11:00 AM and ending around 1:00 PM. Please follow the directions of our parking crew in the lot in order to ensure everyone's safety. Units will be assigned a Camp check-in time. This time will be the exact time the Unit will begin walking down the hill to their campsite. Units need to plan accordingly to ensure everyone is present by the time the Unit Guide arrives to begin the check-in process. We ask units to stay in their vehicles until five minutes before their "Unit Check-In Time" to ensure the pine grove does not become crowded. Leaders should collect their units and wait for their Unit Guide to arrive. Once the guide arrives, they will collect the unit and begin the walk towards the campsite.

## Important:

The Business Manager will need: An accurate number of Scouts and adults in camp (Troop roster). Any balance must be paid online at [www.ctscouting.org](http://www.ctscouting.org).



# Typical Day



The morning starts out with reveille at 7:00am, rolling breakfast is 7:30am - 8:40am. Units will eat in their assigned areas. Flag raising is at 8:45am. During the morning, Units attend various activities toward adventures; from Nature hikes and Scout-Craft skills to Archery and BB/Pellet shooting sessions. Also during the morning is instructional swimming and boating, where every scout can improve their skills or learn new ones.

While Units are busy doing all the above-mentioned activities, the Camp Commissioner inspects the campsites and rates how clean, neat and safe it is. A Unit's daily goal should be a perfect score of 100. Rolling Lunch is 11am - 1pm, after lunch the fun continues.

Rolling dinner is 5:30pm - 6:45pm with everyone in his or her Class A uniform. Flag lowering will be at 6:50pm. After flags, packs enjoy free time and can do things like water polo, open boating, volleyball, the bouldering wall, softball, Frisbee, troop campfires, etc.

At 9:30pm prayer bell tolls: a time for everyone to remember the 12th point of the scout law and reflect upon their day. At this time scouts should be back in their campsites preparing for quiet hours. All the fun and games will resume bright and early tomorrow. A sample schedule is attached to this program guide.

# Nature

Our Nature staff is always on the prowl looking for the next interesting animal, plant, tree, Scout, cloud, piece of bark, or even rock in the woods of Mattatuck. Feel free to visit them at any time throughout the course of your day; they are always open and always willing to share their knowledge of their own little corner of the world. In the Adventure *Call Of The Wild*, *Paws On The Path*, *Fun, Fur & Feathers* and *Webelos Walkout* Scouts will search the woods of Mattatuck in search of different types of Animals, Plants and Bugs “Oh My”. The Nature Trails are open year round. Go to the Nature Center mailbox to get a guide map for either of them. If you feel the urge to reel in the big one, you can borrow fishing poles at the Nature Center. Or feel free to bring your own.



# ScoutCraft



The Scout-Craft Program area is located at Mohawk Cabin. Here Scouts can learn and participate in many useful Scout Skills. Scouts can learn many skills ranging from knots/lashings, setting up a tent, fire building, Dutch oven cooking and much more. While in Scout-Craft scouts will build fires & cook with Dutch Ovens for the Adventure *Cast Iron Chef*. During the Adventures *Camper* and *Bear Necessities* Scouts will set up the perfect campsite and learn how to tie many useful knots that will help them be “Ahead of the Pack” when they become Boy Scouts. This is also an area where Scouts can live up to Mike Rowe’s saying “A Scout is clean but not afraid to get dirty!”

# C.A.P.E

Camp Mattatucks C.A.P.E department offers a challenge to Scouts looking to get their climb on. The feature of this department is the new 70-foot Bouldering Wall, it is one of a kind and a true spectacle, and it offers a fun challenge to Scouts looking for a rush during their Adventure at their home away from home.



# S.T.E.M



S.T.E.M. (Science, Technology, Engineering, and Mathematics) is a Department made up of many different and amazing things. We try to bring the cutting edge of science and all the latest technology to our program. This Department helps Scouts explore and enhance their knowledge. Whatever it may be that sparks your interest stop by and check things out. We are happy to announce that there will be morning program for the S.T.E.M. department. Blacksmithing demonstrations will be apart of the morning program from 9-12 each morning. We can wait to have yet another great and exciting year with all you leaders and scouts!

# Shooting Sports

In these program areas, Scouts are instructed on the safety of shooting. A shooting orientation is provided to all Scouts on Sunday night prior to the campfire so everyone can use these areas starting on Monday. On the Archery Range, Scouts are shown the proper and safe use of shooting sports equipment. For a number of reasons, Scouts and adults are not allowed to bring any kind of bow, arrow or firearm to camp. The pellet range offers 8 bays for scouts to improve their marksmanship. Under NO circumstances can anyone bring firearms or ammunition to camp. Hints from our trained staff will certainly improve a Scout's aim.



# Waterfront

At Camp Mattatuck, our staff sets out every day to instill life skills in your Scouts. At the Waterfront, our goal as a staff is for everyone to be comfortable in and on the water. Our aquatics staff members are rigorously trained to ensure participant safety, learning, and — most importantly — fun!

At the swimming side, our staff will seek to match each Scout's ability and comfort levels. For those Scouts just learning to swim, and/or those needing aquatic requirements, our staff is on hand to tirelessly work with your Scouts during not only a morning troop instructional swim time, but also during our free swim, every day from 4-5pm. For the more experienced Scouts in your troop, we focus on introducing them to other swimming activities such as flipping off of diving boards, using fins and snorkels, and going off of our Blob.

For boating, our staff guides your Scouts in the use of fixed- and sliding-seat rowboats. During open boat every day from 4-5pm and 6:45-7:30pm, fish from a rowboat. If you feel daring, you can attempt a mile swim while at camp. Your unit can sign up for a fishing trip to start your day off right. After dinner, your troop can sign up to come on down and play water polo or Moby Duck, Blob or play on the blueberry pads – there is always fun to be had at the Waterfront! At the Waterfront Scouts will complete requirements for the Adventures: Floats and Boats, Spirit of the Water, Salmon Run and Aquanaut.



# Programs by department

## Nature:

- ◆ Nature Hike
- ◆ Nature Trail
- ◆ Leave No Trace Awareness
- ◆ Edible Plants & Herbal Teas
- ◆ Conservation Projects



## ScoutCraft:

- ◆ Fire Building
- ◆ Dutch Oven Cooking
- ◆ Lashings
- ◆ Basic Knots
- ◆ Splicing
- ◆ Knife, Axe and Bow Saw Totin' Chip Skills
- ◆ Matchless Fires
- ◆ Orienteering
- ◆ Flag Etiquette
- ◆ Trial by fire

## Wheels

- ◆ Sports and Games



## C.A.P.E

- ◆ Unit Bouldering
- ◆ Team building games



## Waterfront

- ◆ Instructional swimming and boating
- ◆ Polar bear swims
- ◆ Water polo
- ◆ Blueberry madness
- ◆ Blob
- ◆ Moby Duck

## Shooting Sports

- ◆ Archery Orientations
- ◆ 3-D Field Course
- ◆ Water Dunk
- ◆ Pellet Shooting
- ◆ BB Shooting

## S.T.E.M

- ◆ Chess
- ◆ Blacksmithing Demonstration
- ◆ Improv Games
- ◆ Branding
- ◆ Giant Jenga

## Dining Hall

Seating arrangements will be assigned to each unit. A Unit might be assigned to the Nature Pavilion, STEM Pavilion or one of the various tarps surrounding the Dining Hall etc. These assignments and the operation of the dining hall will be covered at the Sunday 4:30pm Scoutmaster meeting. Arrangements for your cookout (menu, supplies) must be made through the Dining Hall steward. The requisition form must be turned into the steward by breakfast Monday so that we can be sure to have everything on hand. Should any Scouts have any dietary restrictions (medical, religious, and allergic), we will accommodate them. During check-in Sunday, they should inform the Camp Nurse of any such restrictions and she will notify the dining hall.



## Trading Post

Our Trading post sells the gambit of camp Mattatuck Gear from hats to t-shirts to sweatshirts, you can show your camp pride year round. Sometimes during camp you need an afternoon pick me up in the form of Candy, ice Cream, soda or maybe even a slushy. Stop by and check out our wares.

Sunday 1 PM– 5 PM, 6:30 - Campfire

Mon, Tues, Thur, Fri. 9 Am– 11Am, 1:00-5:00 6:30-8:00

Wed 9 AM—11 AM 1PM– 8PM



# Health Lodge

## Health Lodge:

Camp Mattatuck's Health Lodge is covered 24 hours a day by a registered nurse. If a scout or adult has to take medication during camp, the Camp Nurse must dispense it (State of CT rules for youth camps). All medication for scouts and adults is to be checked in during the medical recheck on Sunday. The Nurse will dispense all medication in camp.

Immediately after meals is the normal time for routine medical problems, giving out medication or changing a band-aid. If a scout is seriously injured, send two messengers to the health lodge and aid will be sent to you. Do not attempt to move a seriously injured person. If during the evening a person should need to go the health lodge, remember the buddy system. The escorts should at least be older scouts, preferably adults. Just in case the scout stays at the health lodge for the night, there are still buddies for the walk back to the site.



## Medication in Camp:

The Connecticut Department of Public Health is very stringent with what campers may and may not have in their possession while at camp. All prescription medications must be in original pharmacy containers labeled with name of patient, date prescription was filled, pharmacy phone number, name of medication, dosage and schedule for taking, prescribing doctor and expiration date of medicine.

This is especially important for controlled drugs like Ritalin and mood-changing drugs like Prozac. NO MEDICATION is allowed in zip-lock bags or little jars or envelopes with the scouts name and "take yellow pill once a day" labeled on it. This is for prescription and over-the-counter drugs alike. Scoutmasters should also have a dosage schedule for each scout so that they can remind the scout to take their medicine.

Pharmacists are very good about making a labeled pill bottle for parents who prefer to send only what is needed for the camp period - both over-the-counter and prescription drugs.

State regulations require that no prescription or non-prescription medication be administered without current, annual, written, parent and MD permission. Parent permission and other state-required information such as allergies, side effects, and start/stop dates must be obtained for each medication. Please fill out a separate State of CT form for each medication taken at camp; it is similar to those used by most schools.

We ask that those with serious allergies requiring emergency medications have an action plan completed by their physician. Most allergists are familiar with these plans. If the doctor does not have a standard form for this purpose, a sample can be downloaded from the above website also. It must contain the MD and parent permissions mentioned above.

Scoutmasters may have first-aid kits at the campsites but the nurse, with no exceptions, MUST see all injuries.



# Medical Forms

## Medical Form Checklist

It seems medical forms are by far the largest hurdle for a Unit coming for a week at summer camp. We offer the following suggestions and a checklist for checking forms.

Start early! Most Doctors require an appointment for physicals. The more time you give your parents, the better success they will have at this.

Everyone must have a physical every year using the new BSA Medical form. Regardless of age, all scouts and adults are required to have a physical every year. This must include the entire week at camp.

Get a Troop Committee member to oversee the whole Medical Form process for your unit (maybe a RN or EMT if you're lucky).

Get medical forms as early as possible to check them. Waiting until Sunday while you're trying to check-in to camp puts a lot of strain on Leaders and Parents.

All medication is turned into the Nurse in pharmacy containers, each with a State medication form. The Nurse will decide what Scouts and Leaders may have with them in the campsite.

Make a copy of these medical forms, camp will not be giving back forms handed in on Sunday (you keep the master, give us the copies).

### Let us help

Bring your medical forms on your Tuesday Night Program planning meeting and let us take a quick look.

Check Medical Forms for the following:

- Make sure that everything is filled out, Part A, B, C and D, including the emergency phone numbers. If parents are going away, who can make medical decisions for the child/person?
- Current Parental Signature. Parents must sign every year.
- Immunization record is filled out.
- It must be good for the entire week at camp not just 4 of the 6 days.
- All medication in camp must be on the medication form and signed by both the parent and doctor. Medication must be in a pharmacy container when brought to camp.

To get a copy of the BSA Medical Form Visit [www.CampMattatuck.org/](http://www.CampMattatuck.org/) SummerCamp and scroll to the bottom of the page.

The image shows a collage of several BSA medical forms. The most prominent ones are:

- Part A: Informed Consent, Release Agreement, and Authorization**: This form includes fields for full name, DOB, and high-adventure base participation. It contains detailed text regarding liability and consent for various activities.
- Part B: General Information/Health History**: This form includes fields for allergies, medications, and immunization status. It has a table for listing allergies and medications.
- Plan for Allergic Reactions and Acute Onset by Camp Personnel**: This form is for parents to provide instructions on how to handle allergic reactions during camp. It includes fields for the child's name, DOB, and emergency contact information.

# Mattatuck Volunteers



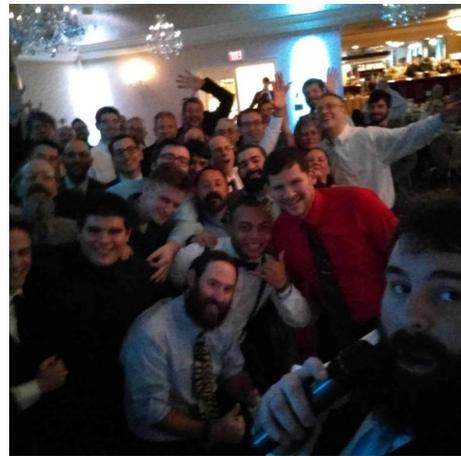
- The Mattatuck Volunteers were formed in 1981 as a result of discussions we had at an Order of the Arrow weekend. There were a good number of adults there that weekend, and we decided to form our own organization for the following reasons: We were concerned that if there was too much adult involvement on the O.A. weekends the boys would lose leadership opportunities.

- We wanted to work on more advanced projects
- We wanted to raise funds for those projects.

A similar group in the Quinnipiac Council was used as a model. They offered camp scholarships to boys. We adopted this idea at first but lost interest after the first year. Our first Chairman was Stanley Abromaitis, who served from October 1981 to January 1982. Barney Surprenant took over from there and capably led the group until his death in January, 1999.

Our first project was an ambitious one, the camp amphitheater. Originally built in 1955 with benches raised on wooden posts, over the years the benches had been reduced to simple oak slabs lying on the ground, providing uncomfortable seats for parents and Scouts. With financial and other support from the Waterbury Rotary Club the Volunteers spent numerous weekends in 1982 and 1983 digging holes, pouring cement, and building the raised benches we have today.

Numerous smaller projects followed. We also have funded purchases not included in the camp budget.



## Camp Mattatuck Gala

The Camp Mattatuck Gala continues to support the Mattatuck Volunteers and their mission to continually improve Camp Mattatuck for future generations. Your support of this event goes directly to Camp Mattatuck. There will be a cocktail hour, dinner, open bar, dancing, and a silent auction!

Visit [www.CampMattatuck.org/Gala](http://www.CampMattatuck.org/Gala) for more information.

# Campfires

## Sunday Night Campfire:

The Sunday night fire will be at 7pm. This fire is designed to introduce the Scouts to the Camp Mattatuck Staff. The Songs, Skits, and Cheers will be performed by our Staff for your viewing pleasure. Each department will also have an opportunity to introduce themselves to you. This helps energize Scouts for their week ahead. At the end, after things have slowed down, our Camp Director reminds us that we are all Scouts, shares some words of wisdom for our week, and reminds us to be reverent and respectful. Prayer Bell is at 9:30PM and Lights Out is 9:45PM.



## Friday Parents Night:

The fire may happen one of two ways depending on how many Scouts are in camp during your units week. If the number of Scouts is too high resulting in us not being able to social distance units in the Amphitheater then we will host two back to back campfires to limit the number of people in the area. We will inform units of the plan and when their unit should attend which campfire during the program planning meeting.

**FRIDAY** night is parent's night. Because camp and unit programming is going on, during other times in the week, we ask that visitors and parents only come up on Friday night. Parents are invited to come up any time after 4:30pm. Picnic tables are available in the Picnic Grove on a first come-first serve basis. Scouts can eat with their parents at these tables. We also have a cook out dinner that will be served from 4:30pm to 7pm on the front porch of the dining hall for \$10 a head. There will be a court of honor/flag lowering at 7:30pm. Scouts and leaders who are attending Camp for the week are already included. Afterward at 8:00pm, there will be some type of campfire experience. Come up and join in on the fun, singing, cheers, stunts, and skits. You never know what lunacy the scouts and staff might be up to. Remember: "You're never too old to embarrass yourself."

## Unit Campfires:

At each site there is an area provided for Unit campfires. For any unit campfire our staff is always willing to visit your site and join in with your program. Maybe your scouts could invite their favorite staff members up for a campfire. It is our hope that scouts will cherish the times spent in the company of good friends. Campfires can provide memories that last a lifetime. We encourage troop campfires on Monday, Tuesday, Wednesday or Thursday nights.



# Weekly Occurrences

## Friday Morning:

On Friday mornings at camp we have an excited thing called Open Everything. This is a chance for Scouts to fit in many of the programs they loved throughout the week.



## Quiet hours and lights out:

The Grover Memorial Bell will toll 12 times at 9:30 every evening, one for each point of the scout law. During this time we ask that the camp stop and reflect in silence about the 12th point of the law. By now, all scouts should be in their campsites. Taps is sounded at 9:45 PM. Lights out -- all quiet. Quiet hours are 9:45 PM till 7:00 AM.

## Court of Honor:

Friday evening at 7:45pm. This event is where camp and departmental awards, as well as any unit awards are given out.



# Leaving Camp

When the unit checks-in on Sunday, the leader should hand in a list of any scouts and/or adults that will be coming up or leaving, and what day and time. Also, remember that anyone that includes adults, staying in camp for even one night must have a current (in date) medical form filled out and on file at the Health Lodge.

The State of Connecticut, Camp Mattatuck, Connecticut Rivers Council and Boy Scouts of America are very concerned with the safety of the youth in our care, so. . . We must insist that when a scout is signed out of camp, a unit leader is present with the scout in the camp office so the staff sees that the troop is aware that the scout is leaving and to help verify who is picking up the scout. Also, the person picking the scout up may be asked to present a picture form of ID (driver's license). Please let parents know about this policy so that nobody is surprised by it or the time it may take. After all, it is for the safety of the scouts.



## Checkout:

Pickup is at Camp Mattatuck at 5pm Friday evening. Parents are invited to stay with their Scouts and enjoy dinner/the campfire experience or head home. The Staff Guide who checked you into camp on Sunday will check you out of your site. When a Unit knows all of its Scouts have a ride home, the Unit Leader must sign-out the unit at the office, so we know you have left. If a mini week; units will check out and parents/guardians should pick up Wednesday evening at 7pm.

# Administrative Details

## Sunday Morning Vehicles In Camp:

Sunday Morning unit leaders will have an opportunity to “Move-In”. From 9:00 AM to 11:30 AM on Sunday morning, unit leaders may bring in a vehicle or two to the campsite with equipment to support their week at camp. There is a maximum of two vehicles at a time at the site. With 12 campsites and 2 vehicles per site that could put 24 vehicles on the camp road. If you have more than 2 vehicles, then you can rotate them, after one leaves the campsite and returns to the parking lot then another can go in to the site. For obvious safety reasons, we cannot allow your scouts to walk on the camp road at this time. The adults may have sons with them, that’s OK but they must be with the adult at all times. No one is allowed to ride in the bed of a pickup or trailer (1 person per seat belt). All vehicles must be back to the parking lot no later than 12:00pm. Drive out slowly, even when you get to the paved road in front of the office. We must have all vehicles off the roads when the scouts start going to their campsites. If a unit has a trailer they wish to have in the campsite for the week, check with the Camp Director. For Friday checkout, vehicles will be allowed on the roads from 6:00 -7:30am and from 8:00-8:15am. All safety rules still apply.

This courtesy has been extended to allow leaders to move in and setup unit equipment prior to the scouts’ arrival. This does not mean the entire unit arrives earlier or moves in. The unit must remain in the Pine Grove until 12:45pm when check-in begins and then only as a unit will they go to the campsite.

## Restrictions

There are certain things not allowed at Camp for the health and safety of everybody, including:

No pets (This includes check-in)

No alcohol or drugs

No mini-bikes or personal bicycles

No smoking in front of scouts

No personal firearms, ammunition

No personal archery equipment

No fireworks

No bare feet walking around camp

## Youth Protection:

For adults, Youth Protection Training is offered on-line by the National Council any time year round. Access it through your “My Scouting” account. Please take this training at home so that you can spend time at camp doing all the great outdoor activities that Camp Mattatuck has to offer.



## Emergencies:

If a serious problem occurs outside camp and a scout or adult needs to be reached, the Camp Office should be called. The number is (860) 283-9577 and a message will be given to the person when they are located.

When you arrive at camp, you will receive information in the use of the troop fireguard plan and the various Emergency Procedures used at camp. At all times Scoutmasters are expected to maintain control of scouts. The Camp Director must be notified immediately of any emergency. Go to the Camp Office or the Health Lodge to do so.

# ScoutMaster Information



## Adult Leader Training:

- ◆ Safe Swim Defense
- ◆ Safety Afloat
- ◆ Climb On Safely
- ◆ Trek Safely
- ◆ Leave No Trace Awareness
- ◆ Aquatic Supervision, Swimming and Rescue
- ◆ Aquatic Supervision, Paddle Craft Safety
- ◆ IOLS

## IOLS Training Schedule:

Monday - ScoutCraft 2pm-3:30pm (ScoutCraft)  
Tuesday - First Aid 2pm-3pm (Picnic Grove)  
Wednesday - Nature 10am-11am (Nature Center)  
Thursday - ScoutCraft 2pm-3:30pm (ScoutCraft)  
Friday - CAPE 2pm-3pm (Tower)

## Unit Leadership:

Units in camp must be under the supervision of their adult leaders and must have at least two leaders in camp at all times. One leader must be at least 21 years of age, the other at least 18, both approved by the unit's Chartering Organization. Although we know it is difficult for an adult to take a week to come to camp, to do otherwise is tough on the Scouts. We must ensure that each Scout has a quality experience. That happens only when a full time leader is there. We take a great deal of time to explain camp; its operation and program. When a troop has rotating leadership, the troop suffers and new leaders don't know what to expect.

## Special Skills:

Do you or other adults in your troop have special skills or talents that could enrich the program we offer? If you do and are willing to share time and talent during the week you are at camp, we can probably work out a schedule that will permit you to attend to your duties as a unit leader as well as sharing your skills with Scouts from other troops. Some scoutmasters help with the morning activities or with an afternoon merit badge. These valuable adults help lower our teacher to scout ratio and bring a special flavor with their experience and stories. Other adults spend the week learning skills they always wanted through the merit badges offered. Please help us and take advantage of what we have to offer. Come on give it a try!

## **Mail**

**Mail is delivered every day to camp (usually in the afternoon). Unit Leaders may check anytime.**

**The mailing address is:**

**(Scout's name)**

**(The Den), Pack ???**

**Camp Mattatuck**

**221 Mt. Tobe Road**

**Plymouth CT. 06782**

# Equipment

## Unit Equipment:

Suggestions for your troop equipment.

- ◆ Propane Lanterns for site and latrine
- ◆ Small Tents if scouts need camping requirements
- ◆ Troop Records
- ◆ Troop Flag
- ◆ Poles for lashings and gateways
- ◆ Rope and Cord
- ◆ Scoutmasters Handbook
- ◆ Troop Library (check for needed merit badge updates)
- ◆ Cooking Equipment (especially if you're doing any cooking-out)
- ◆ Other Equipment as needed, remember "Be Prepared"



## Personal Equipment:

Here is a suggested list for scouts. Double check the list carefully. Add any items you feel are important. We suggest that each item of clothing be labeled with name and troop #.

### CLOTHING and BEDDING: OPTIONAL:

- ◆ Complete Scout Uniform
- ◆ Camera
- ◆ Comfortable Hiking Shoes
- ◆ Insect Repellent
- ◆ Extra Shorts or Pants and Shirts
- ◆ Musical Instrument
- ◆ Daily Change of Underwear and Socks
- ◆ Mess Kit and Canteen
- ◆ Handkerchiefs
- ◆ Bible or Prayer Book
- ◆ Swim Suit
- ◆ Fishing Tackle
- ◆ Raincoat or Poncho
- ◆ Sewing Kit
- ◆ Pajamas
- ◆ Sweater or Jacket

**Please leave at home radios, comic books, game systems, MP3 players, TVs, etc. Articles such as these tend to detract from the scouting atmosphere that should prevail in a Scout Camp.**



### MUSTS for a HAPPY WEEK:

- ◆ Sneakers
- ◆ Flashlight w/ extra batteries
- ◆ Sleeping Bag or 3 Warm Blankets
- ◆ Scout Handbook
- ◆ Pillow
- ◆ Pencil, Pen, & Pad
- ◆ Sheet or Mattress Cover
- ◆ Compass
- ◆ Merit Badge class work
- ◆ Money for the trading post

### TOILET ARTICLES:

- ◆ Tooth Brush and Paste
- ◆ Hand Towels
- ◆ Bath Towels
- ◆ Wash Cloth
- ◆ Comb, Brush and Mirror
- ◆ Soap & Shampoo

Some Items may be available for sale at the trading post.



## In Closing

### Final Note:

The Program Guide is the first step towards an amazing Camp Mattatuck experience. Looking at what awaits us this summer, this first step is a big one! Whether attending Day Camp or Resident Camp, every Scout that attends Camp Mattatuck is sure to have an amazing experience they've never had before. Scout Camp is a very important first step into the world of Scouting for all Scouts. It is also a good first step in becoming a great citizen of this world. The Scouts that go to Camp Mattatuck are left with amazing memories and skills that last a lifetime. Together we will setup the future of Scouting, and this world for success. Plus have a lot of fun doing it! We are stronger when we #ScoutOn together! See you there!

Yours in Scouting

Noah Cross

Camp Mattatuck, BSA

Reservation Program Director

